12-21-99

PATENT APPLICATION

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A certified copy of

Case Docket No. 199-0516 Date: December 10, 1999

Transmitted herewith for filing is the patent application of Inventor(s):

Ronald Miller Gary Strumolo

For:

For: SY	STEM AND METHOD OF VIRTUAL FLOWBENCH SIMULATION	Lise Property of the Property
Enclosed	d are:	
[X]	4 sheet(s) of drawings	
įχj	Assignment and Cover Sheet	
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SYSTEM AND METHOD OF VIRTUAL FLOWBENCH SIMULATION

Technical Field of the Invention

This invention is related in general to the field of computer-aided design and simulation. More particularly, the invention is related to system and method of virtual flowbench simulation.

10 Background Of The Invention

A steady-state flowbench is a method of testing the design of intake and exhaust ports and valves of an The flowbench method measures the mass and angular momentum flux for a given cylinder head intake port design over varying valve lifts and pressure drops. The flowbench method may also be used to test intake or The volumetric efficiency and burn exhaust valve design. rate of the design can then be determined from mass and angular momentum flux. The drawback of this methodology a multiple cylinder head castings that prototypes have to be constructed for the test. Although the use of soft prototypes provide substantial time and cost savings over metal prototypes, the turnaround time to build the soft prototypes and measuring air flow over mounted soft prototypes through the experimental flowbench rig is still in the range of one to two months to determine the efficiency of a single new If multiple designs require verification, then the entire process would require several months to complete.

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Summary Of The Invention

Accordingly, there is a need for a virtual flowbench simulation system and process that enable simulate fluid flow interaction engineer to his/her designed part without having to have specialized knowledge or expertise. Furthermore, simulation simulation may be performed as a computerized automated process without requiring the use of soft In accordance with the present invention, a prototypes. virtual flowbench simulation system and method provided which eliminates or substantially reduces the disadvantages associated with prior methodologies.

In one aspect of the invention, a computerized method of virtual flowbench simulation of fluid flow interaction with an object described in at least one design file includes receiving user-defined input via a interface, the user-defined input including specification of the at least one design file, accessing the at least one design file, and accessing a generic template describing basic geometries of the object, and modifying the basic geometries of the object with the at least one design file. Automatically, surface and volume generated in the object, and fluid flow are interaction with the object is simulated. Predetermined stored during are measured and parameters data method automatically checks simulation. The predetermined data parameter measurements to determine whether steady state has been reached and whether a predetermined maximum number of time steps has been The method then automatically terminates the reached. simulation in response to the steady state being reached or the predetermined maximum number of time steps being An output of predetermined data parameter reached. measurements is then generated.

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In another aspect of the invention, a computerized method of virtual flowbench simulation of fluid flow interaction with a part in a cylinder head described in at least one design file includes first receiving userdefined input via a graphical user interface, the userdefined input including a specification of the at least one design file, then accessing the at least one design file, and then accessing a generic template describing basic geometries of the cylinder head, and modifying the basic geometries of the cylinder head with the part defined in the at least one design file. The method then automatically generates surface and volume mesh in the head geometry, and automatically modified cylinder simulates fluid flow interaction with the cylinder head and measuring and storing a mass flow data through inlet, port and outlet and around displaced a predetermined distance from the inlet. The method automatically checks mass flow the determine whether steady state has been reached whether a predetermined maximum number of time steps has The method then automatically terminates been reached. the simulation in response to the steady state being reached or the predetermined maximum number of time steps being reached. An output is then generated.

In yet another aspect of the invention, a virtual flowbench simulation system is sued to simulate fluid flow associated with a part described in a design file, where the part is a portion of a component. The system includes a graphical user interface operable to receive user-defined input specifying the design file, the type of part to be simulated, and other simulation parameters, and a generic template describing basic geometries and boundary conditions of the component. An autogridding process is operable to automatically generate surface and

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volume meshes in the component with the part described in the user-specified design file, and a computational fluid dynamic simulation process is operable to automatically simulate fluid flow in and around the component and measuring data. A controller is operable to monitor the computational fluid dynamic simulation process and issue The controller is further simulation progress reports. operable to terminate the simulation process when a steady state in measured data is reached or when a reached. Α step is time predetermined maximum measurement data output process is operable to format and user-specified data in а measured the output representation.

15 Brief Description Of The Drawings

For a better understanding of the present invention, reference may be made to the accompanying drawings, in which:

FIGURE 1 is a simplified block diagram of the virtual flowbench system and method constructed according to an embodiment of the present invention;

FIGURE 2 is a flowchart of the virtual flowbench system and method constructed according to an embodiment of the present invention; and

25 FIGURE 3 is a more detailed flowchart of the graphical user interface process constructed according to an embodiment of the present invention.

Detailed Description Of The Invention

flowbench system and method 10 constructed according to an embodiment of the present invention. Virtual flowbench system and method 10 may be used to measure discharge coefficients and angular momentum flux of the

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port and valve in a cylinder head, which may in turn be used to determine the burn rate of the cylinder design. Virtual flowbench system 10 receives computer-aided (CAD) engineering design files 12 design and initialization inputs 14 via a graphical user interface Engineering design files 12 are solid representations of parts or objects, such as new port and valve designs for an automotive engine. Engineering design files 12 may be in any CAD file format, such as StereolithogramTM (STL), NastranTM, and AnsysTM. initialization inputs 14 may include user commands, user specification of the number of simulations to perform, user specification of the type of simulation to perform, One or more generic template files 18 are modified incorporate the information provided by initialization inputs 14 and engineering design files 12.

Generic template files 18 define the basic geometry and solid model of the component to be simulated. example, generic template file 18 may define the various parts of the component to be simulated as a solid, what the boundary conditions are. For example, generic template files 18 may define the basic geometry of twovalve, three-valve, and four-valve engine cylinders. each engine cylinder configuration, each part is further For example, an inlet is defined as a solid defined. its basic geometry and the boundary conditions applied to the inlet is the atmospheric pressure plus a user-defined pressure drop between the inlet and outlet; an outlet is defined as a solid and the boundary condition applied to the outlet is atmospheric pressure; a port and valve(s) are defined as solid parts with the basic geometry thereof; a flux region is defined and its location in the geometry as the measurement region where

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flow data is calculated and stored. Furthermore, generic template files 18 define simulation parameters such as the maximum number of time steps for the simulation, and how often results are stored or written to disk (not shown explicitly). Generic template files 18 further supplies parameters for an autogridding process 20 such as region scaling and resolution.

The user input and the user-specified CAD files are used to modify the basic geometries defined in generic template files so that the specific part being simulated on has the desired geometries defined in CAD CAD example, 12. design files engineering engineering design files 12 may describe a solid model of The basic geometry of the port in a new port design. is then replaced by generic template files 18 geometry defined in engineering design files 12, and the other parts in the cylinder head remain unchanged from what is defined by generic template files 18.

automatically 20 is then Autogridding process activated to create a surface mesh and volume grid of the 20 resultant engine cylinder head with the new port and/or Autogridding process 20 breaks down the valve designs. cylinder head into small discrete computational blocks or computational fluid dynamics Α polygons. simulation process 24 then takes place to simulate fluid 25 pressure, density, flow rates, and measure temperature, etc. at the predetermined flux region. or valve study of an engine cylinder, measurement region may be a spot approximately 2/3 way down the depth of the cylinder as defined in generic 30 template files 18.

In an embodiment of the present invention, $POWERFLOW^{TM}$ is used to perform autogridding and

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POWERFLOW™ is a commercially available simulation. lattice gas technology software program that is made available by $\mathsf{EXA^{TM}}$. Its autogridding process produces a high resolution Cartesian volume mesh (3-20)cells). Nesting of variable mesh density regions is used in order to concentrate grid resolution in regions where the geometry dominates the flow dynamics, while reducing grid resolution in regions of less interest. $POWERFLOW^{TM}$ determines fluid motion through a series of particle collisions and advections on a regular lattice 10 grid. These collisions satisfy rules that conserve mass, energy, and momentum and thereby are solutions to the partial differential Navier-Stokes equations that are traditionally used in CFD simulation tools.

Virtual flowbench system 10 continuously monitors the simulation process and stops the simulation when certain predetermined conditions are true, such as when the measurements reach steady state. All simulation cases specified by the user are performed in System 10 then generates simulation output in fashion. block 26, and prepares output files 28. Depending on user preference, the output may be in a number of user-For example, one user selectable formats. interested in simple plots of simulation measurements, graphical interested in be a may another user representation or animation of the fluid flow across selected cross-sections of the design.

FIGURE 2 is a flowchart of the virtual flowbench system and method 10 constructed according to an embodiment of the present invention. Beginning in block 30, the system and method 10 of the present invention provides a graphical user interface that displays a menu, buttons, and input fields. The user may select from a

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menu or a number of clickable buttons, for example, new simulation in block 32 or restart simulation in block 60. If the simulation case has never been entered on the system previously, the user should select new simulation, otherwise, the user may restart a simulation that is already stored in the system that was aborted or otherwise terminated prematurely. When the user selects new simulation, he is prompted to select either a port study or a valve study in block 34. In a port study, a given port design is simulated with a number of varying 10 valve lifts. In a valve study, a given valve design is simulated with a number of varying port pipelines. user is then prompted to specify the files in which the CAD model resides and for other information in block 36. The simulation case is then saved in block 38. 15 may then specify the number of simulations, Each simulation simulates a execute, in block 40. different port pipeline for a valve study or a different valve lift for a port study. Virtual flowbench process 10 then proceeds from the graphical user interface to a 20 simulation controller, which interacts with and monitors the simulation process.

In block 42, simulation initialization including The file file directories is performed. making directories are locations in memory where simulation output will be stored. Simulation is then performed in block 44, which includes autogridding of the simulation case in block 46 and performing the simulation in block In block 50, virtual flowbench system 10 checks to determine whether steady state has been reached. Steady state may be indicated by one or more simulation measurements such as the measured flow rate changing less than 1% in successive iterations. If steady state has not been reached, then simulation continues and the user

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is notified of the simulation progress in block 52. Electronic mail may be one way that the user may choose to be notified. If steady state is reached, then the simulation is terminated. In block 54, output data in different forms of representation are generated and stored. The simulation continues in block 48 until the number of simulation cases, J, reaches N, as determined in block 56. Once the number of simulation cases reaches the user-entered N times, the process ends in block 58.

a more detailed flowchart of is exemplary graphical user interface process 16 constructed according to an embodiment of the present invention. should be noted that the exact order in which the data is entered by the user via the graphical user interface may vary from that shown here. Graphical user interface 16 may, at startup, display a number of clickable command buttons, including "New Case." When the user clicks on "New Case" to indicate that a new simulation case is desired, the user is prompted for additional information, such as the number of simulations, the number of intake valves and exhaust valves, and the pressure differential inside and outside of the port, as shown in blocks 70-74. In block 76, the user is prompted to indicate whether a port study or a valve study is desired. In a port study, a number of valve lift heights are simulated with a given In a valve study, a given valve is simulated with If the user selects port study, different port pipes. the user is further prompted to specify, by name, the CAD engineering design input files of the solid model. user is also given the option of browsing through his/her In block 80, the user directories to select the files. input for port study is complete.

If the user desires to perform a valve study, graphical user interface 16 further prompts for a

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selection of intake valve study or exhaust valve study, as shown in block 82. With the selection of both types of valves, the user is further prompted to supply the number of moving valves and which valve(s) move, as shown in blocks 84-90. The user then specifies the engineering design files in block 78 and the user input for a valve study is completed in block 80. The user may then examine the data output of the simulation runs.

It may be seen that by using the virtual flowbench system and method of the present invention, fluid flow interaction with an engineering designed part may be simulated without the time-consuming construction of the soft prototypes. Furthermore, it has been shown that the test results closely correlate with those obtained in an actual flowbench setup.

The virtual flowbench simulation system and method of the present invention may be implemented in a single computer or workstation or in a client-server application where multiple users may concurrently perform simulations and access output data. The present invention is applicable to simulating those engineered parts and components where fluid dynamic testing is desired to verify the design.

embodiments of the several present Although invention and its advantages have been described 25 detail, it should be understood that mutations, changes, transformations, modifications, substitutions, variations, and alterations can be made therein without departing from the teachings of the present invention, the spirit and scope of the invention being set forth by 30 the appended claims.

Claims:

- 1. A computerized method of virtual flowbench simulation of fluid flow interaction with an object described in at least one design file, comprising:
- Receiving user-defined input via a user interface, the user-defined input including a specification of the at least one design file;

accessing the at least one design file;

accessing a generic template describing basic 10 geometries of the object, and modifying the basic geometries of the object with the at least one design file;

automatically generating surface and volume mesh in the object;

15 automatically simulating fluid flow interaction with the object and measuring and storing predetermined data parameters;

automatically checking the predetermined data parameter measurements to determine whether steady state has been reached and whether a predetermined maximum number of time steps has been reached;

automatically terminating simulation in response to one of steady state being reached and the predetermined maximum number of time steps being reached; and

generating an output of predetermined data parameter measurements.

- The method, as set forth in claim 1, wherein accessing the at least one design file comprises
 accessing a solid model of a valve design.
 - 3. The method, as set forth in claim 2, wherein receiving user-defined input further comprises receiving a selection of engine cylinder head valve study.

- 4. The method, as set forth in claim 2, wherein accessing a generic template comprises accessing basic geometries of a cylinder head, and modifying the basic geometries of the cylinder head with the solid model of the valve design.
- 5. The method, as set forth in claim 2, wherein receiving user-defined input comprises receiving a number of valves in the cylinder head.
 - 6. The method, as set forth in claim 2, wherein receiving user-defined input comprises receiving a selection of intake or exhaust valve.
 - 7. The method, as set forth in claim 2, wherein receiving user-defined input comprises receiving an indication of which of the intake or exhaust valve moved during simulation.
 - 8. The method, as set forth in claim 1, wherein receiving user input further comprises receiving a selection of engine cylinder head port study.
- 9. The method, as set forth in claim 1, wherein receiving user input further comprises receiving simulation parameters.

- 10. The method, as set forth in claim 1, wherein accessing a generic template comprises accessing basic geometries of a cylinder head with geometries of an inlet, a port, and at least one intake valve and one exhaust valve.
- 11. The method, as set forth in claim 1, wherein accessing a generic template comprises accessing a definition of a data measurement region, simulation parameters, and mesh region scaling and resolution.

- 12. A computerized method of virtual flowbench simulation of fluid flow interaction with a part in a cylinder head described in at least one design file, comprising:
- Receiving user-defined input via a graphical user interface, the user-defined input including a specification of the at least one design file;

accessing the at least one design file;

accessing a generic template describing basic geometries of the cylinder head, and modifying the basic geometries of the cylinder head with the part defined in the at least one design file;

automatically generating surface and volume mesh in the modified cylinder head geometry;

automatically simulating fluid flow interaction with the modified cylinder head and measuring and storing a mass flow data through inlet, port and outlet and around a valve displaced a predetermined distance from the inlet;

automatically checking the mass flow data to determine whether steady state has been reached and whether a predetermined maximum number of time steps has been reached;

automatically terminating simulation in response to

25 one of steady state being reached and the predetermined

maximum number of time steps being reached; and

generating an output.

13. The method, as set forth in claim 12, wherein 30 receiving user input further comprises receiving an indication of whether a valve design or a port design is being simulated.

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- 14. The method, as set forth in claim 12, wherein accessing the at least one design file comprises accessing a solid model of a valve design and receiving user input further comprises receiving a selection of engine cylinder head valve study.
- 15. The method, as set forth in claim 14, wherein accessing a generic template comprises accessing basic geometries of a cylinder head, and modifying the basic geometries of the cylinder head with the solid model of the valve design.
- 16. The method, as set forth in claim 14, wherein receiving user-defined input comprises receiving a number of valves in the cylinder head and a selection of intake or exhaust valve.
- 17. The method, as set forth in claim 12, wherein receiving user input further comprises receiving a selection of engine cylinder head port study.
- 18. The method, as set forth in claim 12, wherein accessing a generic template comprises accessing basic geometries of a cylinder head with geometries of an inlet, a port, and at least one intake valve and one exhaust valve.
- 19. The method, as set forth in claim 12, wherein accessing a generic template comprises accessing a definition of a data measurement region, simulation parameters, and mesh region scaling and resolution.

- 20. The method, as set forth in claim 12, further comprising notifying a user of simulation progress via electronic mail during simulation.
- 5 21. The method, as set forth in claim 12, wherein generating the output comprises generating a movie showing fluid flow in the cylinder head and through the port, inlet and outlet, and around the valve.
- 10 22. The method, as set forth in claim 12, wherein generating the output comprises generating a graphical plot of the mass flow data measured during simulation.

- 23. A virtual flowbench simulation system of a part described in a design file, the part being a portion of a component, comprising:
- a graphical user interface operable to receive userdefined input specifying the design file, the type of part to be simulated, and other simulation parameters;
 - a generic template describing basic geometries and boundary conditions of the component;
- an autogridding process operable to automatically generating surface and volume meshes in the component with the part described in the user-specified design file;
 - a computational fluid dynamic simulation process operable to automatically simulate fluid flow in and around the component and measuring data;
 - a controller operable to monitor the computational fluid dynamic simulation process and issue simulation progress reports, the controller further operable to terminate the simulation process when a steady state in measured data is reached or when a predetermined maximum time step is reached; and
 - a measurement data output process operable to format and output the measured data in a user-specified representation.

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24. The system, as set forth in claim 23, wherein the generic template describes the basic geometries of a cylinder head having a predetermined number of intake valves, a predetermined number of exhaust valves, port configuration, and inlet and outlet.

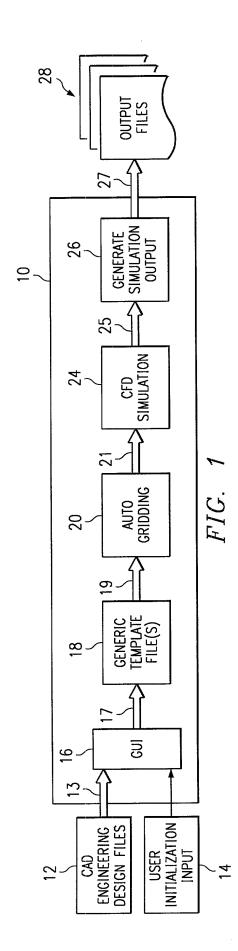
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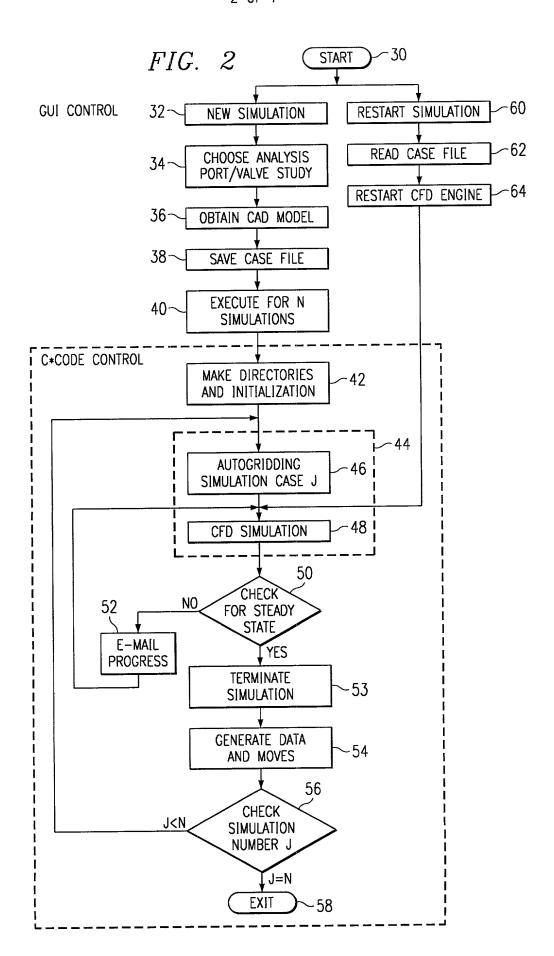
Abstract

computerized method of virtual flowbench А simulation of fluid flow interaction with an object described in at least one design file includes receiving user-defined input via a user interface, the user-defined input including a specification of the at least one design file, accessing the at least one design file, and accessing a generic template describing basic geometries of the object, and modifying the basic geometries of the object with the at least one design file. Automatically, surface and volume mesh are generated in the object, and fluid flow interaction with the object is simulated. Predetermined data parameters are measured and stored during simulation. The method automatically checks the predetermined data parameter measurements to determine whether steady state has been reached and whether a predetermined maximum number of time steps has been The method then automatically terminates the simulation in response to the steady state being reached or the predetermined maximum number of time steps being reached. An output of predetermined data parameter measurements is then generated.

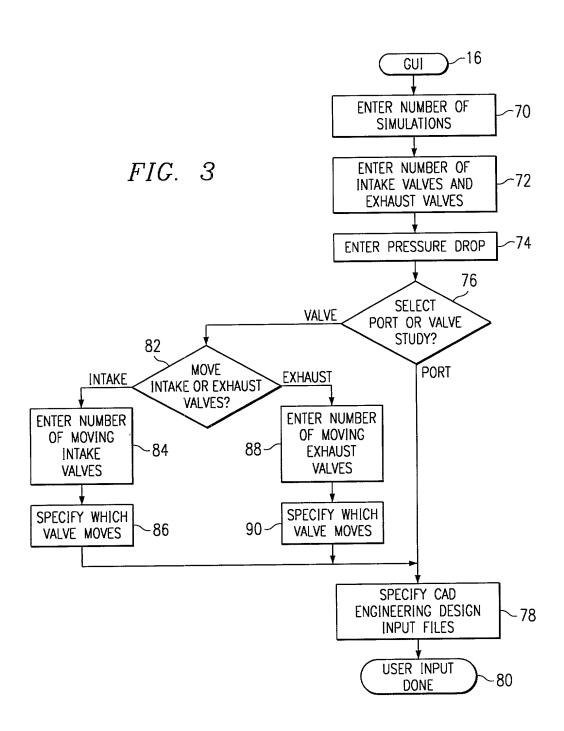
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FIG. 4

DECLARATION AND POWER OF ATTORNEY - ORIGINAL APPLICATION

Attorney's Docket No. 199-0516

As a below named inventor, I hereby declare:

My residence, post office address and citizenship are as stated below next to my name;

I verily believe I am the original, first and sole inventor or an original, first and joint inventor of the subject matter that is claimed and for which a patent is sought on the invention entitled

SYSTEM AND METHOD OF VIRTUAL FLOWBENCH SIMULATION

the specification of which is attached hereto.

I have reviewed and understand the contents of the specification identified above, including the claims.

I acknowledge my duty to disclose information of which I am aware that is material to the examination of this application in accordance with Section I.56(a), Title 37 of the Code of Federal Regulations; and

as to application for patents or inventor's certificate on the invention filed in any country foreign to the United States of America, prior to this application by me or my legal representatives or assigns,

[]	such	applications	have	been	filed	as	follows
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COUNTRY	APPLICATION NO.	DATE OF FILING (day, month, year)	DATE OF ISSUE (day, month, year)	PRIORITY CLAIMED UNDER 35 USC 119

I hereby claim the benefit under 35 U.S.C. § 120 of any United States application(s) or § 365(c) of any PCT International application designating the United States, listed below and, insofar as the subject matter of each of the claims of this application is not disclosed in the prior United States or PCT International application in the manner provided by the first paragraph of 35 U.S.C. § 112, I acknowledge the duty to disclose information which is material to patentability as defined in 37 CFR § 1.56 which became available between the filing date of the prior application and the national or PCT International filing date of this application.

(Application Number)	(Filing Date)	(Status - patented, pending, abandoned)		
(Application Number)	(Filing Date)	(Status - patented, pending, abandoned)		

POWER OF ATTORNEY: As a named inventor, I hereby appoint the following attorney(s) and/or agent(s) to prosecute this application and transact all business in the United States Patent and Trademark Office connected therewith and to act on my behalf before the competent International Authorities in connection with any and all international applications filed by me.

(List name and registration number)

Wei Wei Jeang - 33305 David B. Kelley - 33,718 Paul K. Godwin - 27,725 Roger L. May - 26,406

Address all correspondence and telephone calls to:

Wei Wei Jeang Baker & Botts, L.L.P. 2001 Ross Avenue Dallas, TX 75201-2980

Phone: 214/953-6500

I hereby declare that all statements made herein of my own knowledge are true and that all statements made on information and belief are believed to be true; and further that these statements were made with the knowledge that willful false statements and the like so made are punishable by fine or imprisonment, or both, under Section 1001 of Title 18 of the United States Code, and that such willful false statements may jeopardize the validity of the application or any patent issuing thereon.

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FULL NAME AND POST OFFICE	RESIDENCE	CITIZENSHIP	SIGNATURE	DATE
ADDRESS OF INVENTOR:			1 /	
Ronald H. Miller	Saline, MI 48176 US	Canada	I little	1/100
827 Berkshire Dr. Saline, MI 48176 US	05		finder / Min-	14/1999
Gary S. Strumolo	Beverly Hills, MI 48025	U.S.A	114	ا , ر
18910 Hillcrest	US		Vary Mrumdo	12/10/99
Beverly Hills, MI 48025 US			- Vary	
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